

MYRTLE TRACE BOCCE BALL LEAGUE RULES

February 2016

1. OBJECT of the game is for a team to throw as many balls as possible closer to the target than the other team.
2. Teams shall consist of two (2) players.
3. A coin toss shall determine the team which will play first.
4. WINNING: Each match shall consist of three (3) games. Play continues until one team scores 11 points. One (1) point shall be awarded for each game won. A maximum of 90 minutes is permitted for each match.
5. A delay of ten (10) minutes is allowed. If the absent team does not show up the team present shall be awarded three (3) points. If the absence was due to an emergency, the match may be rescheduled.
6. Each team is responsible for scheduling court time and the sign-up sheet may be found on the Myrtle Trace website (www.myrtletracesc.org). Click on ACTIVITIES, then BOCCE League.
7. SUBSTITUTES may be used if needed but must come from a different division.
8. If Team X is scheduled to play Team Y and they can't get in touch with Team Y for two (2) weeks, please call Horace Jones. He will contact Team Y and advise them that they must schedule the match or forfeit the points.
9. The scores must be marked on a score sheet which will be found in the cabinet.
10. An Officiator will conduct the final playoff match.
11. Please leave the bocce court in playable condition for the next group.