

SHUFFLEBOARD GAME

PLAYING SHUFFLEBOARD

1. Coin flip starts the game, winner picks their color, the yellow disc starts first. Play alternates- yellow, then white-until all the discs are shot.
2. In doubles, players play on the same color at both ends of the court.
3. Players may shoot from anywhere in the kitchen and discs must be played from the clear in front of the 10-off area.
4. A disc that does not reach (at least touch) the farthest deadline (second red line from your side), will be removed from the court.
5. A disc that is leaning over the edge of court and touching the alley shall be immediately removed.
6. Teams switch playing sides for the next game.

SCORING SHUFFLEBOARD

1. Scoring there is one (1) 10-point area; two (2) 8-point areas; two (2) 7-point areas; and one (1) 10-off area.
2. After both players have shot their four (4) discs, score all discs on play area within and not touching lines; separation triangle in 10-off area is not considered.
3. When judging disc in relation to lines, one from each team will position him/her with the disc between and the line and sight directly down.
4. A mounted disc or resting on top of disc can happen sometimes when players use excessive force in shooting. Each disc will be judged separately according to the scoring rules.
5. Play continues until all the discs have been shot in that half-round, even if the game has been reached.
6. If a tie game results once 75 points is reached or eight (8) rounds, play is continued in the regular rotation of play, until another full round is completed. At that time the side with the higher score wins, even if it has less than 75 points because the eight (8) rounds had been reached.
7. Games are played to 75 points or 8 rounds (which is when entire scoreboard is filled).
8. Scores are recorded on scoresheet in cabinet.